Recommended Task

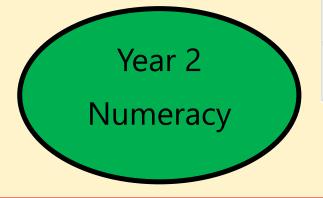
This week I have uploaded some year Two Maths mats, these cover a range Mathematical concepts in order for you to show off your skills.

Monday Tuesday
Wednesday Thursday
Friday

As it's the Last week let's have some fun week with a selection of Maths games, you can play these at any time and they are great for keeping your maths skills on the boil!

Each day I will be posting maths challenges on twitter and class Dojo to keep your maths skills simmering.

Don't forget to tweet or send me a message on Dojo with your answers so I can see how you are getting along.



Remember to access <u>Top marks</u> to play fun interactive maths games, this week pick a game you enjoy, take a picture and send it to me I will share your recommendations with the class on Dojo class story.

Place Value game

You will need some play dough, spaghetti and cereal hoops for this game. Cut out the **flash cards**, turn a card over one at a time and see if you can represent the numbers

hundreds, tens and units You could also

You could also try ordering the cards from biggest to smallest number—this was Mali's suggestion



Play Mathopoly

Download the game pieces to play 2 digit addition Mathopoly



Recommended Task

Continue to access Numbots and TTRockstars, keep practising your 2, 5 and 10 times tables. When you are confident with these send me a message and I will allocate a new table for you to master. Keep this going over the Summer

Recommended Task

Complete your speedy maths **Daily**—Don't forget to time how long it takes to complete, see if you can improve your time throughout the week

Download here

Speedy Maths:				Tíme:			
+		-		Х		÷	
36+12		65-10		9x10		110÷10	
16+51		10-7		5x2		35÷5	
35+13		35-2		3x4		5÷5	
85+10		4尹-尹		11X5		6÷3	
20+20		100-60		2x3		20÷2	

Play a multiplication Dice game

Click on the picture to download the game board



Addition/Multiplication War

This card game for math is **played in pairs with one deck of** cards per pair. Split the deck of cards in half between the two players. **you should not look at your cards.** At the same time, both players flip over TWO cards from the top of their pile. You can then either **add or multi- ply** (whichever operation you have decided at the begin-

ning of the game) the two cards together. Whoever drew the **greater total** keeps all four cards

The winner is the person with the most

